

NERO® Racial Skills Play-test

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Objective:

- The Objective of this play-test is provide additional racial skills to some of the races that have significant rules-related drawbacks.

New Racial Skills:

Strongarm:

This skill can be purchased by half-orcs and half-ogres one time only for a cost of 10 Build Points. It allows the buyer to swing an additional point of damage with every swing of a weapon in which they are Proficient. It DOES NOT confer the Monstrous equivalent of Strength.

Dodge:

This skill can be purchased by Hobblings one time only for a cost of 10 Build Points. It is identical to the Stealth Skill of the same name.